

^U BIBB International Roadshow “Digital Media in TVET”

Presenting international practice examples for
technology-enhanced learning in TVET

BILT Learning Forum, 8 Dec 2021

How can digital technologies make a difference for TVET?



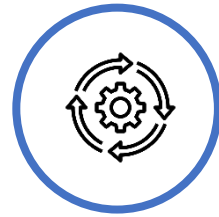
GOALS



TOPICS



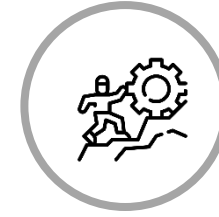
TECHNOLOGY



IMPLEMENTATION



BENEFITS



CHALLENGES

- **1st edition BIBB International Roadshow 2019**

Fall Prevention Exercise Game for the Elderly – Project-based Learning,
VTC Hong Kong, China



HABi Occupational Health & Safety Gaming Application,
Game-based Learning,
Mongolian Builder's Federation &
GIZ Mongolia



TESDA Online Program,
Learning Management System
TESDA Philippines



Social Virtual Learning (SVL),
Self-directed Learning in AR/VR,
University of Wuppertal & ZFA,
Germany



- **2nd edition BIBB International Roadshow 2021**

VAR Learning in Lift Repair & Maintenance

George Lau
VTC Hong Kong, China



**iVideo.education –
A Hypervideo Platform for VET**

Francesca Amenduni
SFUVET, Switzerland

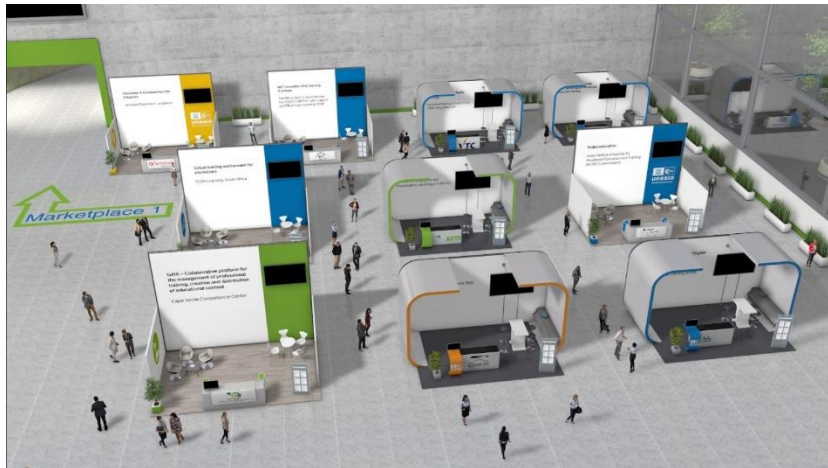


**A Virtual Training Environment
for Electricians,
Harald Fleischmann,
FOSH, South Africa**



• Thank you!

- **Join us at the BILT Marketplace**
 - Q&A with project representatives
 - BIBB Online-Toolbox “Using AR/VR in TVET”



- **Contact & further references**

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