

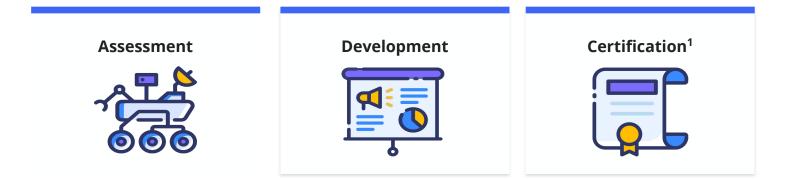
- United Nations .
- Educational, Scientific and .
  - Cultural Organization .

# The Pix platform

European Union



### **Pix is an online service for:**



#### of transversal digital skills

<sup>1</sup> The "certification" component is not included in the YEM activity.

# The Pix platform is 100% online (Saas) and responsive

- Users can create a personal account for free and keep it throughout their life
- The service is made for everyone:
   learners (pupils, students...)
   workers and job seekers
   citizens

Pix has been developed as a "State startup" by the French Government in 2016 and is now a "Groupement d'Intérêt Public" (100% public).

MINISTÈRE DE L'ÉDUCATION NATIONALE, DE LA JEUNESSE ET DES SPORTS

MINISTÈRE DE L'ENSEIGNEMENT SUPÉRIEUR, DE LA RECHERCHE ET DE L'INNOVATION

Liberté Égalité Fraternité Liberté Égalité Fraternité



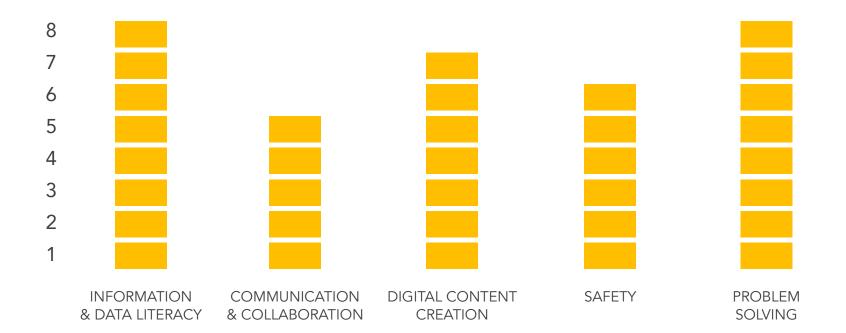


# HOW PIX ASSESSES DIGITAL SKILLS

# **16 competences** covering the**5 areas** of **EU DIGCOMP** (*Digital Competence Framework for Citizens*)

1. Information and data literacy	<ul><li>1.1 Completing a search and information intelligence</li><li>1.2 Data management</li><li>1.3 Data processing</li></ul>	5 competence areas
2. Communication and collaboration	<ul><li>2.1 Interacting</li><li>2.2 Sharing and posting</li><li>2.3 Collaborating</li><li>2.4 Joining the digital world</li></ul>	16 digital skills
3. Digital content creation	<ul><li>3.1 Developing text documents</li><li>3.2 Developing multimedia documents</li><li>3.3 Adapting documents to their purpose</li><li>3.4 Programming</li></ul>	170 topics
4. Safety	<ul><li>4.1 Securing the digital environment</li><li>4.2 Protecting personal data and privacy</li><li>4.3 Protecting health, wellbeing and the environment</li></ul>	
5. Problem solving	5.1 Resolving technical problems 5.2 Building a digital environment	

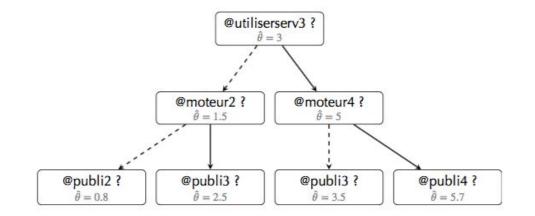
# **8 proficiency levels**



Levels 7 & 8 are not available yet.

## An evidence-based assessment

### An adaptive test



Web	Images	News	Videos	Maps	Plus	
About	158 000 results	т	Tools 👻	🕫 Setti	nas 👻	

#### Lebanese Tabbouleh Recipe | FeelGoodFoodie

https://feelgoodfoodie.net/recipe/traditional-lebanese-tabbouleh-salad/ -

#### ★ ★ ★ ★ ↓ Ratings: 4,7 - 155 votes - 25 min

Here is a simple **recipe! Tabbouleh** is basically parsley salad. There's technically no lettuce in it. It's a salad made up of parsley, tomatoes, bulgur wheat, and green onions – all finely ...

#### Best Tabbouleh Recipe - How to Make Lebanese Tabouli Salad

https://food52.com/recipes/29842-my-mother-s-lebanese-tabbouleh -

🜟 🚖 🚖 🚖 Ratings: 4,2 - 11 votes - 20 min

Jul 18, 2014 — 1 cup fine bulghur (sometimes called #1)  $\cdot$  2 bunches curly parsley  $\cdot$  12 large mint leaves  $\cdot$  5 scallions  $\cdot$  3 medium tomatoes  $\cdot$  /2 English cucumber  $\cdot$  2 ...

#### Lebanese Tabbouleh Recipe - NYT Cooking

#### https://cooking.nytimes.com/recipes/1012585-lebanese-tabbouleh -

★ ★ ★ ★ Ratings: 4,8 - 21 votes - 15 min

We think of **tabbouleh** as a bulgur salad with lots of parsley and mint. But the real **Lebanese tabbouleh recipe** is a lemony herb salad with a little bit of fine bulgur, an edible ...

Waël did an internet search.

He got <u>these results</u>∠.

What are the **three keywords** that Waël wrote?

Three keywords:

JE PASSE

JE VALIDE

#### Open the application.

Open the email with the attachment.

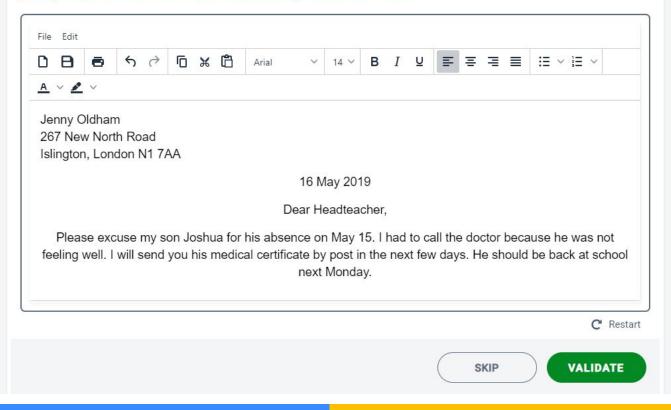
What is the name of the attachment?

) 			From	Subject	Date	
🖂 New message		*	Trail (mandatory@trail-mounta	Trail - mandatory medical certi	03 Dec. 2020 10:02	
Inbox (2)		슙	Gaston (gaston@pixmail.org)	Training cancelled	02 Dec. 2020 12:02	
🚀 Sent messages		公	Erika (erika@pixmail.org)	[Important] Contract	26 Nov. 2020 06:15	
Drafts Spam		☆	Agathe (agathe@pixmail.org)	Tr: Invitation concert	26 Nov. 2020 06:14	+
🗐 Bin		☆	Marathon (registration@marat	Marathon registration	19 Nov. 2020 11:10	0
<ul> <li>My folders</li> <li>Friends</li> <li>Family</li> </ul>	4	Repl	y 🧠 Reply to all 🌍		×D	
	No s	selecte	d message			
🏚 Settings						
C Settings					c	Re
Settings					C	Re
				SKIP	C	

Align the date right.

Align "Dear Headteacher" left.

Justify the text in the email: it needs to be aligned on both sides.



#### The Pix skills profile





# HOW PIX DEVELOPS DIGITAL SKILLS

#### **Develop digital skills**

Learning through testing

Targeted training recommendations

Customised and personalised tests to monitor the progression of learners

#### **Example of recommendations:**

For better results next time

Advanced Search Operators for Bing and Google (Guide and Cheat Sheet)

By Bruce Clay • Page • 5 minutes

🗋 Save 🔥 Useful tutorial

#### Refine web searches 🗹

By Google • Page • 2 minutes

🛛 Save 🔥 Useful tutorial

These tutorial links have been suggested by Pix users.

#### To find out more

Google Search Operators: The Complete List (42 Advanced Operators)

By ahrefs • Page • 10 minutes

🗋 Save 🖞 Useful tutorial

These tutorial links have been suggested by Pix users.

# **PIX ORGA DASHBOARD**

### **Pix Orga: a dashboard for trainers**



- **Define** digital skills profiles
- **Choose** the profiles to be tested
- **Customise** messages and the landing page





- **Invite** users to join the tests
- **Monitor** progress and manage follow-up actions

- Access learners' detailed digital skills profile to provide them with valuable support
- Analyse consolidated results and data

### Manage the campaigns

- Invite users to join the test
- Monitor progress and manage follow-up actions

Détails Parti	icipants (4) Résultats collectifs	Exporter résultats (.cəv)
Nom	Prénom	Résultats
DOBAIRE	Déborah	☑ En cours de test
Mapix	Jules	73%
Pixou	Nadia	82%
ROLIX	Jeanne	X En cours de test

### Analyse digital skills profile

Jules Ma	xic			
Avancement 100%	Commencé le 6 mai 2019	Partagé le 🤡 15 mai 2019		
Acquis validés 8	Acquis éva 11	lués	Résultat	73%
Compétences (6)		Résultats	Acquis validés	Acqu évals
<ul> <li>Mener une recherche et</li> </ul>	une veille d'information	50%	1	2
<ul> <li>Gérer des données</li> </ul>		100%	1	1
Interagir		-	2	2
<ul> <li>S'insérer dans le monde</li> </ul>	numérique		100%	2
Développer des docume	nts textuels	<u>m</u>	o	1
Construire un environner	m <mark>e</mark> nt numérique	-	67%) 2	3

Access learners' detailed digital skills profile to provide them with valuable support Construirs un environment numbrique
 25 3

Analyse consolidated data : mapping of the skills developed during the test

ABC Dia	g			Partici 4	pants	Résultats reçu 2
Détails	Participants (4)	Résultats collectifs			Exporter rés	sultats (.csv) 🌡
Acquis validés 8.5		Acquis évalués 11		Rés	sultat 77	7%
Compétences (6)			Résultats		Acquis validés	Acquis évalués
<ul> <li>Mener une recherche e</li> </ul>	et une veille d'informa	tion	75%		1.5	2
<ul> <li>Gérer des données</li> </ul>			100%		1:	1
Interagir			75*		1.5	2
<ul> <li>S'insérer dans le mono</li> </ul>	de numérique		-	100%	2	2
<ul> <li>Développer des docun</li> </ul>	nents textuels		0%		0	1
Construire un environn	nement numérique		-	83%	2.5	3

# Annex :

### **Pix reference framework**

### Area 1 - Information and data



Competencies	General Description	Associated Themes
1.1 Completing a search and information intelligence	Completing a search and information intelligence to respond to a need for information and stay up to date with news related to a subject (with a search engine, on a social network, by signing up to feeds or newsletters, or any other method).	The web and browsing; Search engines and queries; Information intelligence, circulation, and curation; Source and citation; Internet governance and internet openness; Abundance of information, filtering and personalisation; Critical thinking on information and the media; Copyright
1.2 Data management	Storing and organising data to find them, save them and facilitate access and management (with a file manager, an online storage space, tags, folders, databases, an information system, etc.).	Folders and files; Storage and compression; Transfers and synchronisation; Searches and meta-data; Semantic indexing and tags; Structuring data; Information systems; Data location and applicable law; Economic models and strategies; Information system security
1.3 Data processing	Applying data processing to analyse and interpret them (with a spreadsheet, program, survey processing software, calculation query in a database, etc.).	Quantitative data, data formats and types; Calculations, statistic processing and graphic representation; Data streams; Collecting and using big data; Algorithmic and IT thought; Privacy and confidentiality; Interoperability

### Area 2 - Communication and collaboration



Competencies	General Description	Associated Themes
2.1 Interacting	Interacting with individuals and small groups to communicate in diverse contexts linked to personal life or a professional activity, in both one-off and recurrent situations (with an email account, instant messaging, a video-conference system, etc.).	Protocols for interaction; Ways of interacting and roles; Applications and services for interaction; Privacy and confidentiality; Digital identity and signals; Life online; Communication codes and netiquette
2.2 Sharing and posting	Sharing and posting information and content to communicate with your own productions and opinions, relaying those of others in the context of public communication (with sharing platforms, social networks, blogs, forum and comments spaces, Content Management Systems, etc.).	Sharing methods and protocols; Applications and services for sharing; Visibility and publication rules; Social networks; Freedom of information and the right to information; Online training; Privacy and confidentiality; Digital identity and signals; Social practices and civic engagement; Online reputation and influence; Writing for the web; Communication codes and netiquette; Copyright
2.3 Collaborating	Collaborating in a group to complete a project, co-produce resources, knowledge, and data, and learn (with collaborative work and document sharing platforms, online editors, track changes and version management features, etc.).	Collaboration methods and roles; Online publishing and document sharing applications and services; Versions and updates; Access rights and access conflicts; Project management; Copyright; Online life; Privacy and confidentiality
2.4 Joining the digital world	Managing the challenges of online presence, developing individual practices and strategies in respect of the related rules, rights and values to position yourself as a social and economic player and citizen in the digital world and to respond to objectives (with social networks and tools that make it possible to develop public presence on the internet, and in connection with civic life, professional life and private life, etc.).	Digital identity and signals; Online reputation and influence; Communication codes and netiquette; Social practices and civic engagement; Economic models and strategies; Ethical issues and values; Internet governance and internet openness; Freedom of information and the right to information

#### Area 3 - Content Creation



Competencies	General Description	Associated Themes
3.1 Developing text documents	Interacting with individuals and small groups to Producing documents that are primarily text-based to communicate ideas, create reports, and promote your work (with software for word processing, presentations, website design, conceptual maps, etc.).	Text document publication apps; Structure and separation of form and content; Illustration and integration; Graphic charters and visual identity; Interoperability; Ergonomics and document re-usability; Accessibility; Copyright
3.2 Developing multimedia documents	Developing documents with multimedia content to create your own multimedia productions, enrich text-based creations or create transformative works (mashup, remix, etc.) (with image/sound/video/animation editing and recording software, useful software for pre-processing before integration, etc.).	Multimedia document publishing applications; Sound recording, image and videos and digitisation; Interoperability; Accessibility; Copyright; Graphic charters and visual identity
3.3 Adapting documents to their purpose	Adapting documents of all types based on their planned use, and managing licence use to enable, facilitate and manage uses in diverse contexts (frequent updates, multi-channel distribution, printing, publishing online, projection, etc.) (with the features of software linked to preparing printing, projecting, uploading, format conversion tools, etc.).	Licences; Distribution and uploading a document; Ergonomics and re-usability of documents; Writing for the web; Interoperability; Accessibility; Privacy and confidentiality
3.4 Programming	Writing programs and algorithms to respond to a need (automating a repetitive task, completing complex or time-consuming tasks, solving a logic problem, etc.) and to develop rich content (games, websites, etc.) (with simple computer development environments, task planning software, etc.).	Algorithms and programming; Information coding and representation; Complexity; Algorithmic and IT thought; Collecting and using big data; Artificial intelligence and robots

### Area 4 - Protection and security



Competences	General Description	Associated Themes
4.1 Securing the digital environment	Securing equipment, communications and data to protect yourself from attacks, traps, disagreements and incidents that could negatively impact the proper functioning of equipment, software and websites, and compromise transactions and data (with protection software, encryption techniques, managing best practices, etc.).	Attacks and threats; Encryption; Prevention and protection software; Authentication; Information system security; Privacy and confidentiality
4.2 Protecting personal data and privacy	Managing your digital footprint and personal data to protect your private life and others' private lives and adopt informed practices (with the configuration of privacy settings, regular monitoring of your footprint through alerts and other tools, etc.).	Personal data and the law; Digital footprint; Privacy and confidentiality; Collecting and using big data
4.3 Protecting health, wellbeing and the environment	Preventing and limiting the risks for health, wellbeing and the environment created by digital technology, and taking advantage of its potential to favour personal development, care, inclusion in society, and quality of life for yourself and for others (with knowledge of the effects of digital technology on physical and mental health, and the environment, and digital tools, services and practices dedicated to wellbeing, health and accessibility)	Workstation ergonomics; Wireless communication and waves; Environmental impact; Accessibility; Online life; Sensors; Artificial intelligence and robots; Health; Privacy and confidentiality

### Area 5 - Digital environment



Competencies	General Description	Associated Themes
5.1 Solving technical problems	Solving technical problems to ensure and re-establish the proper functioning of a computer environment (with configuration and maintenance tools for software and operating systems, and by using necessary technical and human resources, etc.).	IT support and breakdowns; Administration and configuration; Maintenance and updates; Back-ups and restoration; Interoperability; Complexity
5.2 Building a digital environment	Installing, configuring and enriching a digital environment (equipment, tools, services) to have access to a setting adapted to the activities completed, their context or values (with configuration tools for software and operating systems, installation of new programs or subscription to services, etc.).	The history of IT; IT and equipment; Software, applications and services; Operating systems; Computer networks; Offers (equipment, software, services); Economic models and strategies

### The proficiency levels in Pix

1-2	Beginner
3-4	Independent
5-6	Advanced
7-8	Expert (not available yet)



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www.pix.org